



WEARING OF CRICKET HELMETS BY YOUNG PLAYERS

Kentisbeare Cricket Club adhere to the ECB Safety Guidance on the Wearing of Cricket Helmets by Young Players as follows:

In February 2000 the England and Wales Cricket Board (ECB) issued safety guidance on the wearing of helmets by young players up to the age of 18. The guidance recommends that:

- helmets with a faceguard or grille should be worn when batting against a hard cricket ball in matches and in practice sessions
- young players should regard a helmet with a faceguard as a normal item of protective equipment when batting, together with pads, gloves and, for boys, an abdominal protector (box)
- young wicket keepers should wear a helmet with a faceguard when standing up to the stumps.

The original guidance allowed parents or guardians to give their written consent to allow a young player not to wear a helmet. **However, now parental consent not to wear a helmet should not be accepted in any form of cricket.**

Fielding Regulations

No young player in the Under 15 age group, or younger, shall be allowed to field closer than 8 yards (7.3 meters) from the middle stump, except behind the wicket on the off side, until the batsman has played the ball.

For players in the Under 13 age group and below, the distance is 11 yards (10 meters)

The minimum distance apply even if the player is wearing a helmet.

Should a young player in these age groups come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back

In addition any young player in the Under 16 to Under 18 age groups, who has not reached the age of 18, must wear a helmet and, for boys an abdominal protector (Box) when fielding within 6 yards (5.5 meters) of the bat, except behind the wicket on the off side. Players should wear appropriate protective equipment whenever they are fielding in a position where they feel at risk.

These fielding regulations are applicable to all cricket in England and Wales.

FAST BOWLING MATCH DIRECTIVES

Kentisbeare Cricket Club has adopted the ECB Fast Bowling Directive as follows:

<u>Age</u>	<u>Max. overs per spell</u>	<u>Max. overs per day</u>
Up to 13	5 overs per spell	10 overs per day
U14, U15	6 overs per spell	12 overs per day
U16, U17, U18, U19	7 overs per spell	18 overs per day

For the purpose of these Directives a fast bowler is defined as a bowler to whom a wicket keeper in the same age group would in normal circumstances stand back to take the ball.

Having completed a spell the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his* spell have been bowled from the same end. A bowler can change ends without ending his current spell provided that he bowls the next over that he legally can from the other end. If this does not happen his spell is deemed to be concluded. If play is interrupted, for any reason, for less than 40 minutes any spell in progress at the time of the interruption can be continued after the interruption up to the maximum number of overs per spell for the appropriate age group. If the spell is not continued after the interruption the bowler cannot bowl again, from either end,

until the equivalent number of overs to the length of his spell before the interruption have been bowled from the same end. If the interruption is of 40 minutes or more, whether scheduled or not, the bowler can commence a new spell immediately.

Once a bowler covered by these Directives has bowled in a match he cannot exceed the maximum number overs per day for his age group even if he subsequently bowls spin. He can exceed the maximum overs per spell if bowling spin, but cannot then revert to bowling fast until an equivalent number of overs to the length of his spell have been bowled from the same end.

If he bowls spin without exceeding the maximum number of overs in a spell the maximum will apply as soon as he reverts to bowling fast.

Captains, Team Managers and Umpires are asked to ensure that these Directives are followed at all times.

For guidance it is recommended that in any 7 day period a fast bowler should not bowl more than 4 days in that period and for a maximum of 2 days in a row

Age groups are based on the age of the player at midnight on 31st August in the year preceding the current season.

***Any reference to he/his should be interpreted to include she/her.**

***Policy reviewed and updated at the AGM on the 12th November 2018**